

Getting Started with Cayenne

I. Setting up the environment	1
1. Setup	2
1.1. Install Java	2
1.2. Install Eclipse IDE and the Maven Plugin	2
II. Learning mapping basics	4
2. Starting a project	5
2.1. Create a new Project in Eclipse	5
2.2. Download and Start CayenneModeler	6
2.3. Create a New Mapping Project in CayenneModeler	7
2.4. Create a DataNode	7
2.5. Create a DataMap	8
2.6. Save the Project	9
3. Getting started with Object Relational Mapping (ORM)	11
3.1. Mapping Database Tables and Columns	11
3.2. Mapping Database Relationships	12
3.3. Mapping Java Classes	14
4. Creating Java Classes	15
4.1. Creating Java Classes	15
III. Learning Cayenne API	17
5. Getting started withObjectContext	18
5.1. Creating the Main Class	18
5.2. Running Application	19
6. Getting started with persistent objects	20
6.1. Inspecting and Customizing Persistent Objects	20
6.2. Create New Objects	21
7. Selecting Objects	23
7.1. Introducing SelectQuery	23
8. Deleting Objects	24
8.1. Setting Up Delete Rules	24
8.2. Deleting Objects	24
IV. Converting to Web Application	26
9. Converting to Web Application	27
9.1. Converting Tutorial to a Web Application	27
9.2. Running Web Application	30

Part I. Setting up the environment

Chapter 1. Setup

The goal of this chapter of the tutorial is to install (or check that you already have installed) a minimally needed set of software to build a Cayenne application.

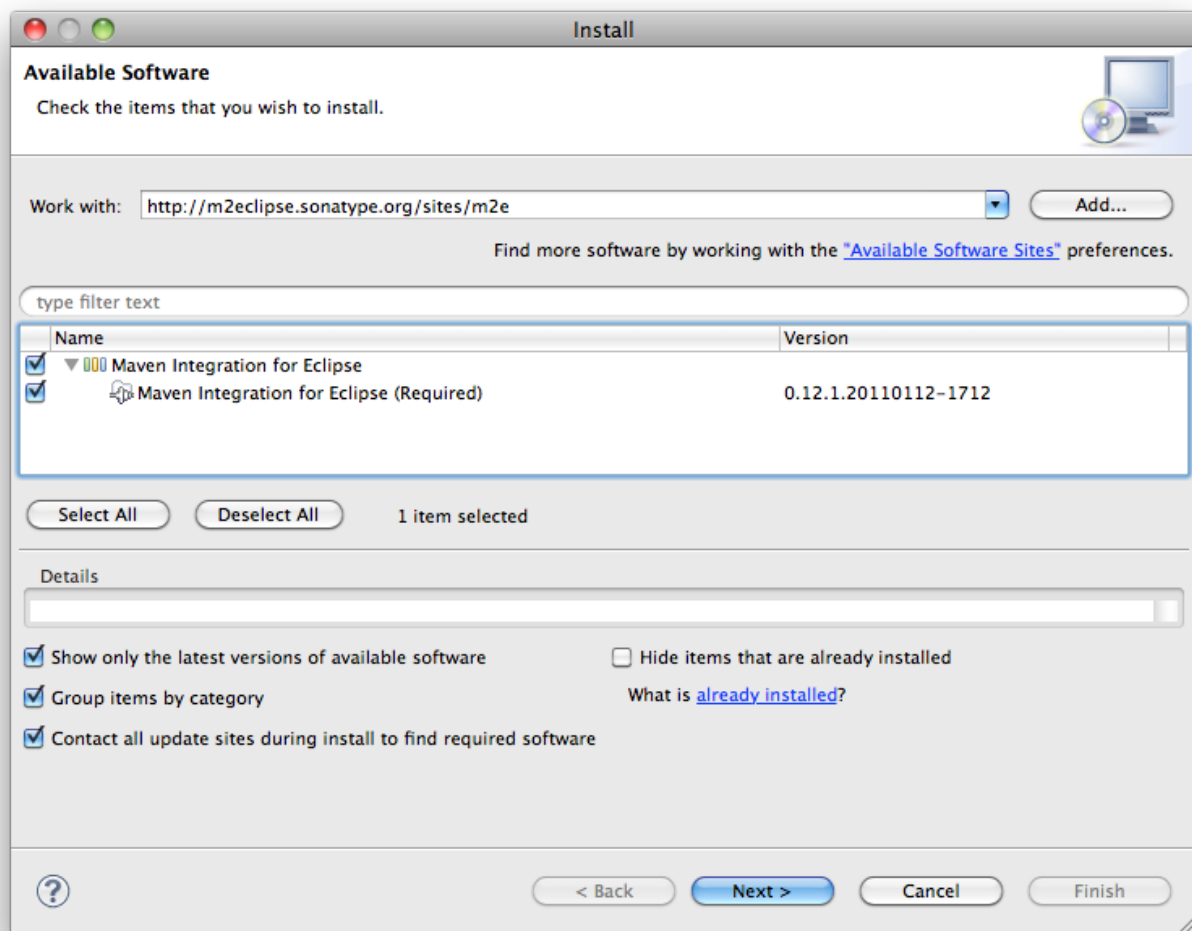
1.1. Install Java

Obviously, JDK has to be installed. Cayenne 3.1 requires JDK 1.5 or newer.

1.2. Install Eclipse IDE and the Maven Plugin

Download Eclipse. This tutorial is based on the Galileo package (Eclipse 3.5), JEE edition, still it should work with any recent vanilla Eclipse distribution.

After downloading Eclipse, unpack it somewhere in the filesystem, and start it. The only plugin that you need for the tutorial is m2eclipse. To install it, in Eclipse go to "Help > Install New Software", then click on "Add.." to add a new download site, and enter "Maven" in the "Name" field, and "<http://m2eclipse.sonatype.org/sites/m2e>" in the "Location" field. You may install any of the optional components that you think you need, but for this tutorial we only select a few basic components as shown on the following screenshot:



From here follow the Eclipse dialog instructions to finish the installation.

Part II. Learning mapping basics

Chapter 2. Starting a project

The goal of this chapter is to create a new Java project in Eclipse containing a basic Cayenne mapping. It presents an introduction to CayenneModeler GUI tool, showing how to create the initial mapping objects: DataDomain, DataNode, DataMap.

2.1. Create a new Project in Eclipse

In Eclipse select "File > New > Other..." and then "Maven > Maven Project". Click "Next". On the following screen check "Create a simple project" checkbox and click "Next" again. In the dialog shown on the screenshot below, fill the "Group Id" and "Artifact Id" fields and click "Finish".

New Maven Project
Configure project

Artifact

Group Id:

Artifact Id:

Version:

Packaging:

Name:

Description:

Parent Project

Group Id:

Artifact Id:

Version:

▶ **Advanced**

Now you should have a new empty project in the Eclipse workspace. Check that the project Java compiler settings are correct. Rightclick on the "tutorial" project, select "Properties > Java Compiler" and ensure that "Compiler compliance level" is at least "1.5" (some versions of Maven plugin seem to be setting it to 1.4 by default).

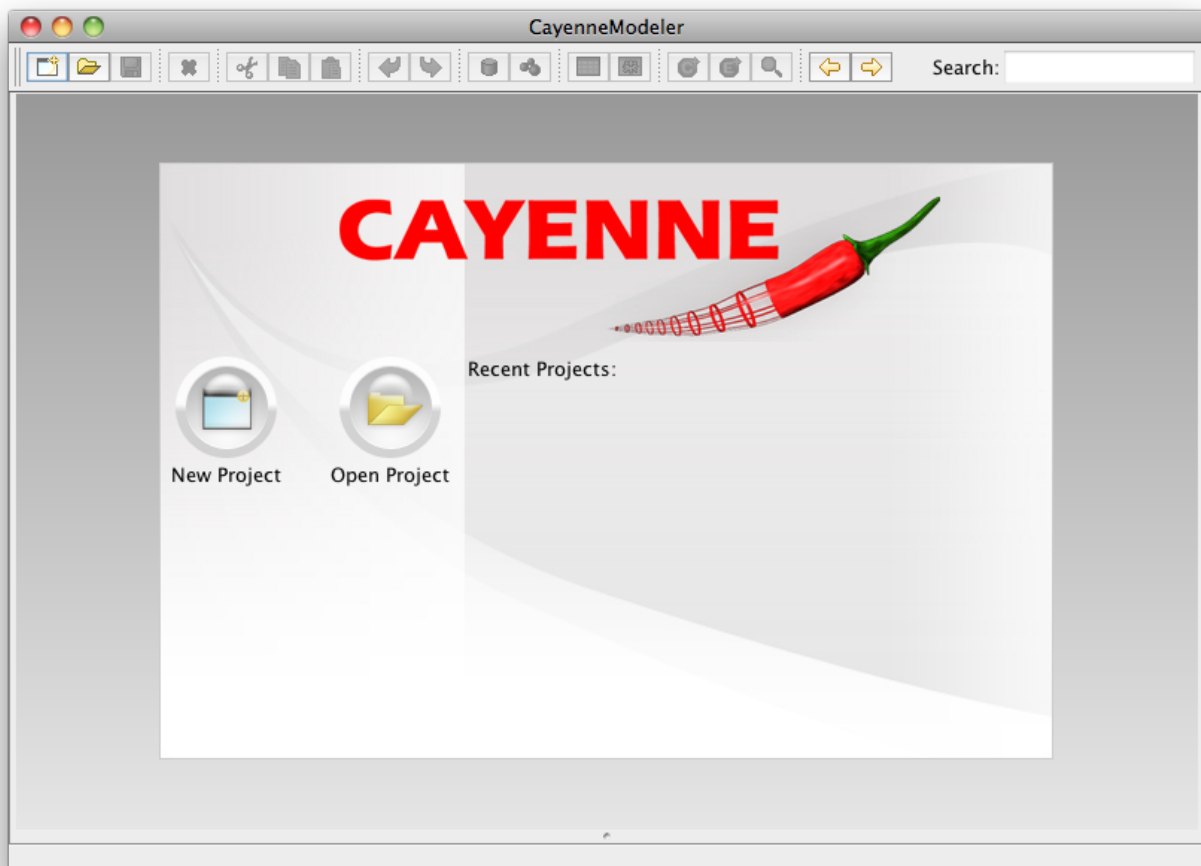
2.2. Download and Start CayenneModeler

Although later in this tutorial we'll be using Maven to include Cayenne runtime jars in the project, you'll still need to download Cayenne to get access to the CayenneModeler tool.

Note

If you are really into Maven, you can start CayenneModeler from Maven too. We'll do it in a more traditional way here.

Download the latest release. Unpack the distribution somewhere in the file system and start CayenneModeler, following platform-specific instructions. On most platforms it is done simply by doubleclicking the Modeler icon. The welcome screen of the Modeler looks like this:



2.3. Create a New Mapping Project in CayenneModeler

Click on the "New Project" button on Welcome screen. A new mapping project will appear that contains a single **DataDomain**. The meaning of a DataDomain is explained elsewhere in the User Guide. For now it is sufficient to understand that DataDomain is the root of your mapping project.

2.4. Create a DataNode

The next project object you will create is a **DataNode**. DataNode is a descriptor of a single database your application will connect to. Cayenne mapping project can use more than one database, but for now, we'll only use one. With "project" selected on the left, click on "Create DataNode" button on the toolbar (or select "Project > Create DataNode" from the menu).

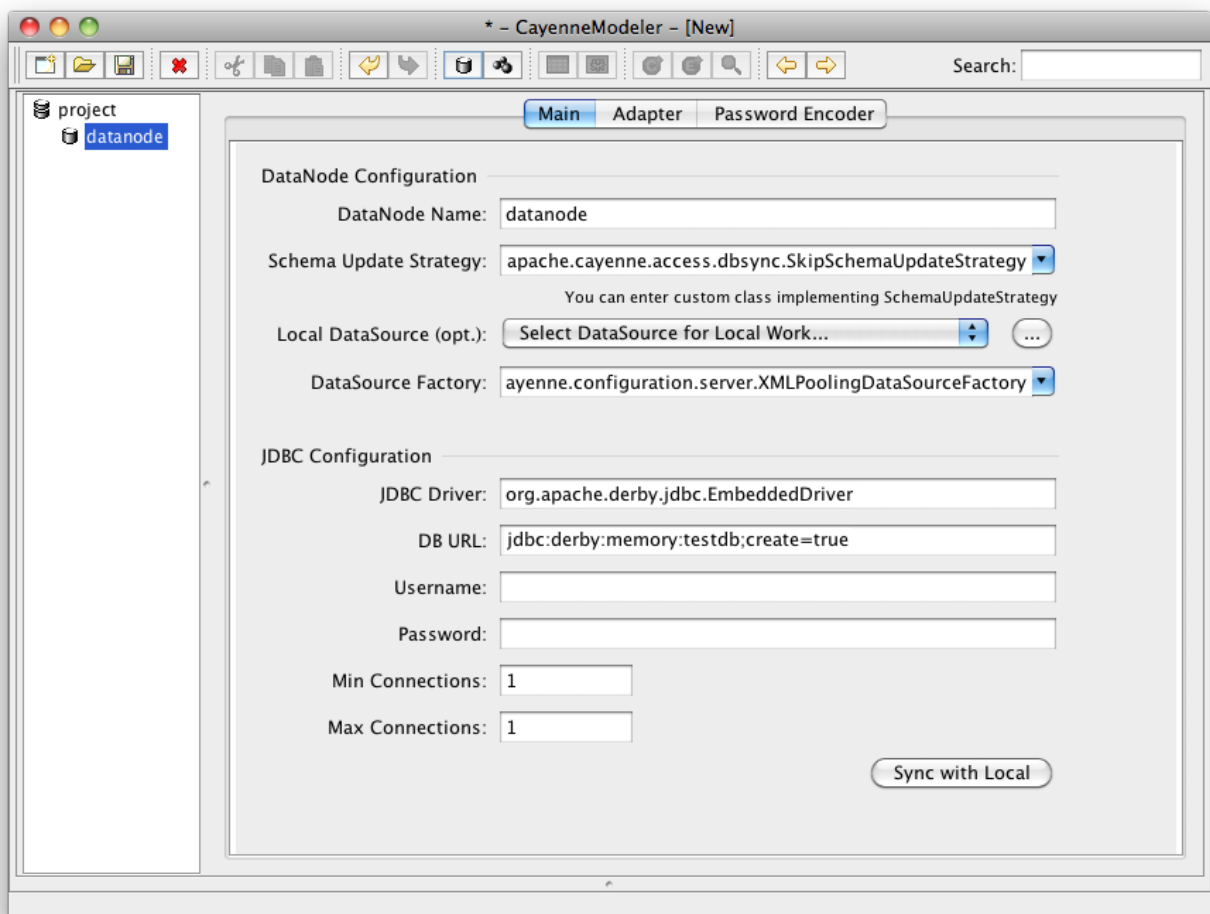
A new DataNode is displayed. Now you need to specify JDBC connection parameters. For an in-memory Derby database you can enter the following settings:

- JDBC Driver: `org.apache.derby.jdbc.EmbeddedDriver`
- DB URL: `jdbc:derby:memory:testdb;create=true`

Note

We are creating an in-memory database here. So when you stop your application, all the data will be lost. In most real-life cases you'll be connecting to a database that actually persists its data on disk, but an in-memory DB will do for the simple tutorial.

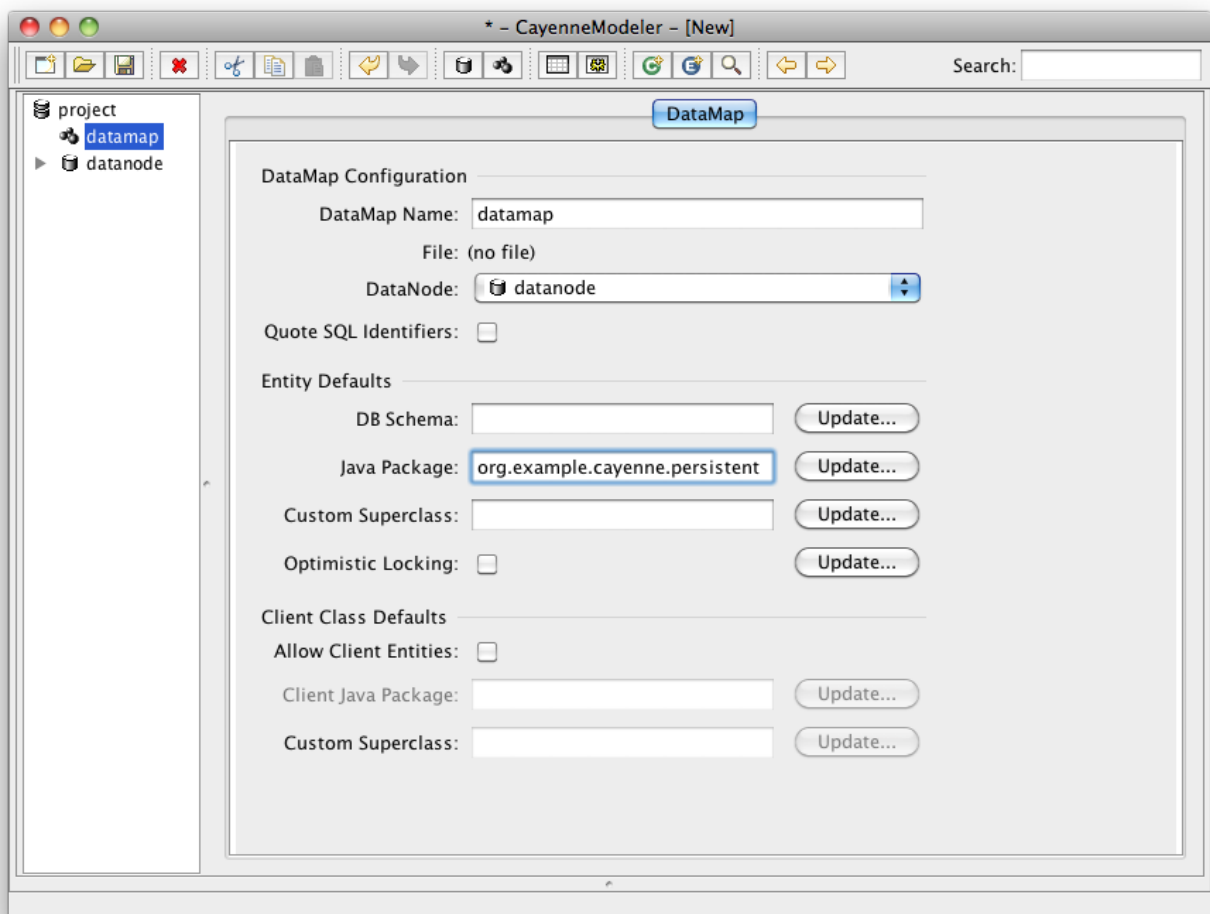
Also you will need to change "Schema Update Strategy". Select "`org.apache.cayenne.access.dbsync.CreateIfNoSchemaStrategy`" from the dropdown, so that Cayenne creates a new schema on Derby based on the ORM mapping when the application starts.



2.5. Create a DataMap

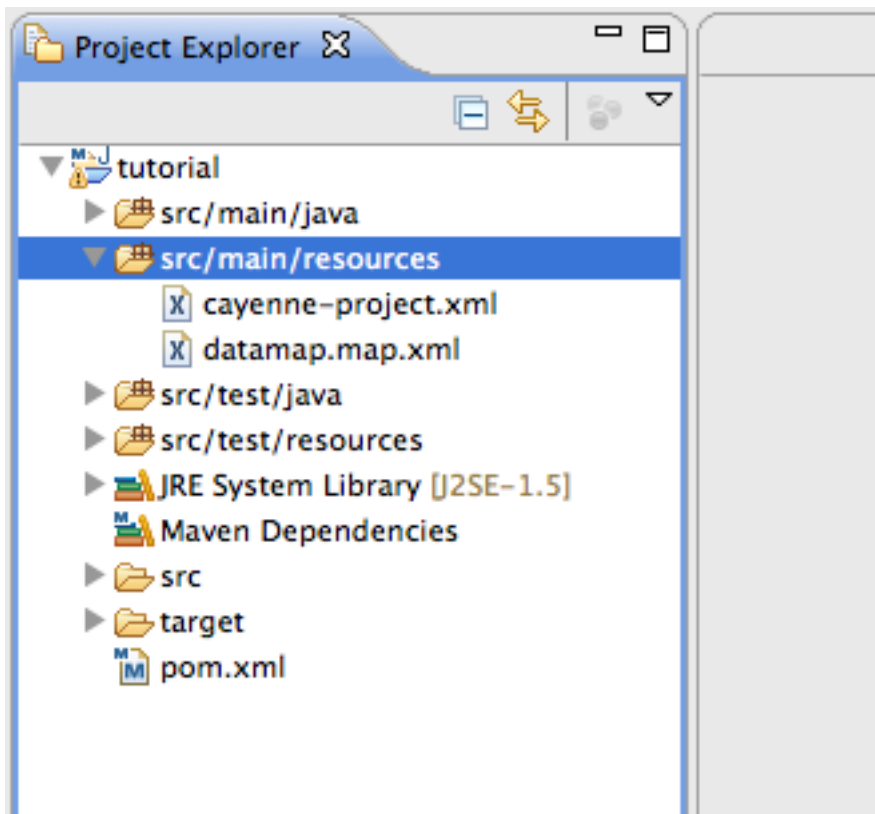
Now you will create a **DataMap**. DataMap is an object that holds all the mapping information. To create it, click on "Create DataMap" button (or select a corresponding menu item). Note that the newly created DataMap is automatically linked to the DataNode that you created in the previous step. If there is more than one DataNode, you may need to link a DataMap to the correct node manually. In other words a DataMap within DataDomain must point to a database described by the map.

You can leave all the DataMap defaults unchanged except for one - "Java Package". Enter "org.example.cayenne.persistent". This name will later be used for all persistent classes.



2.6. Save the Project

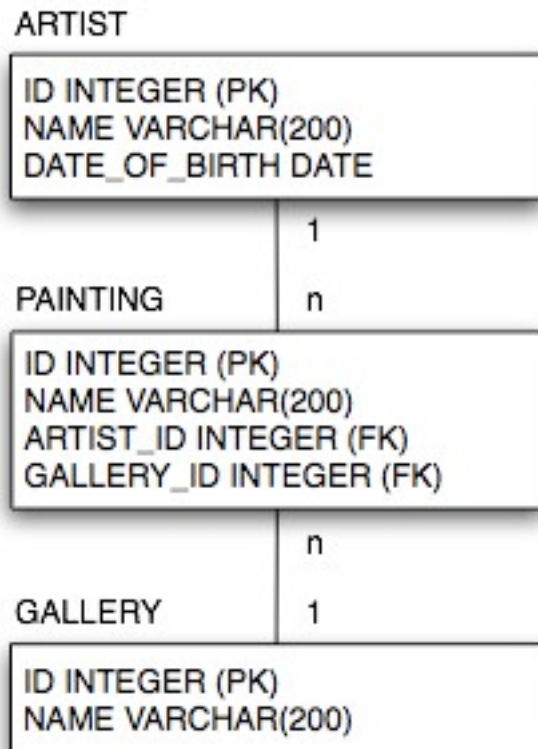
Before you proceed with the actual mapping, let's save the project. Click on "Save" button in the toolbar and navigate to the "tutorial" Eclipse project folder that was created earlier in this section and its "src/main/resources" subfolder and save the project there. Now go back to Eclipse, right click on "tutorial" project and select "Refresh", you will see three Cayenne XML files.



Note that the location of the XML files is not coincidental. Cayenne runtime looks for "cayenne-*.xml" file in the application CLASSPATH and "src/main/resources" folder should already be a "class folder" in Eclipse for our project (and is also a standard location that Maven would copy to a jar file, if we were using Maven from command-line).

Chapter 3. Getting started with Object Relational Mapping (ORM)

The goal of this section is to learn how to create a simple Object-Relational model with CayenneModeler. We will create a complete ORM model for the following database schema:



Note

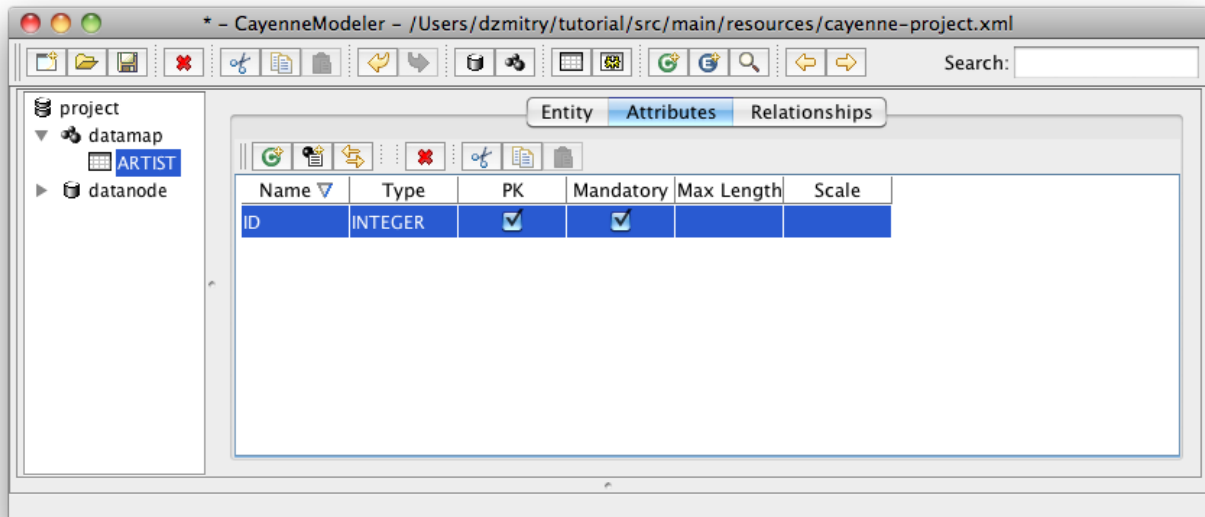
Very often you'd have an existing database already, and it can be quickly imported in Cayenne via "Tools > Reengineer Database Schema". This will save you lots of time compared to manual mapping. However understanding how to create the mapping by hand is important, so we are showing the "manual" approach below.

3.1. Mapping Database Tables and Columns

Lets go back to CayenneModeler where we have the newly created project open and start by adding the ARTIST table. Database tables are called "**DbEntities**" in Cayenne mapping (those can be actual tables or database views).

Select "datamap" on the left-hand side project tree and click "Create DbEntity" button (or use "Project > Create DbEntity" menu). A new DbEntity is created. In "DbEntity Name" field enter "ARTIST". Then click on "Create

"Attribute" button on the entity toolbar (third button from the left). This action changes the view to the "Attribute" tab and adds a new attribute (attribute means a "table column" in this case) called "untitledAttr". Let's rename it to ID, make it an INTEGER and make it a PK:



Similarly add NAME VARCHAR(200) and DATE_OF_BIRTH DATE attributes. After that repeat this procedure for PAINTING and GALLERY entities to match DB schema shown above.

Note

Don't forget to save your project periodically to avoid losing your work. You will also have to refresh the project in Eclipse after every CayenneModeler save, as Eclipse is by default unaware of any changes made in the Modeler.

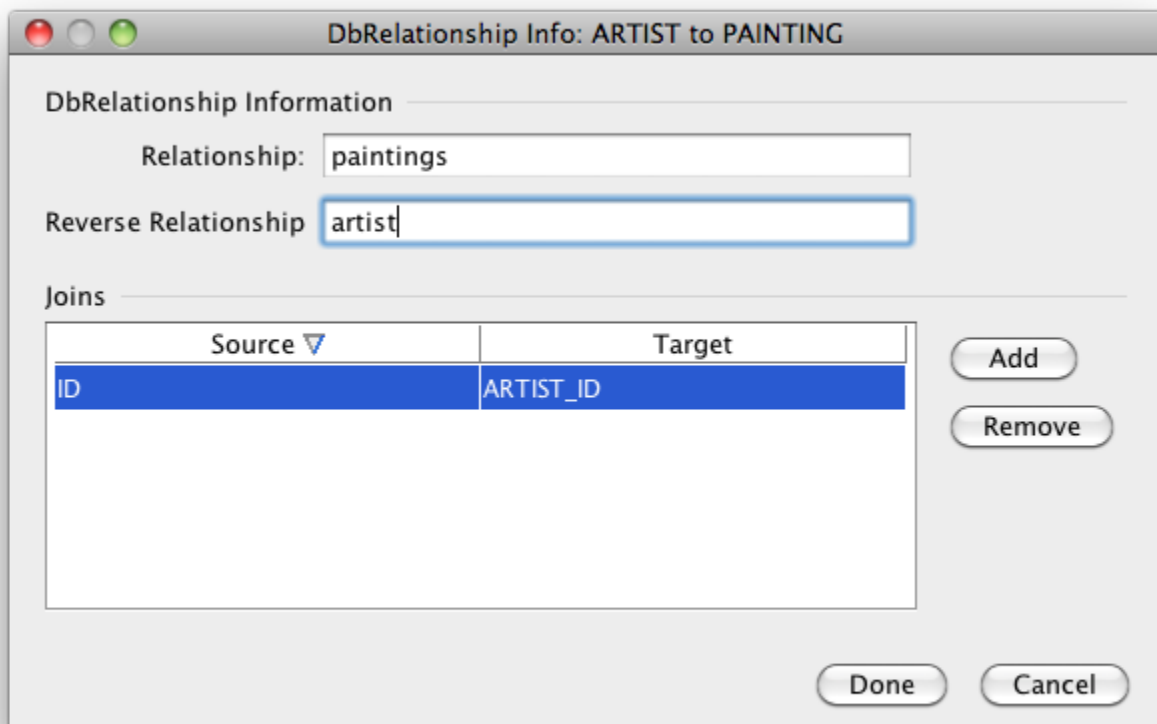
3.2. Mapping Database Relationships

Now we need to specify relationships between ARTIST, PAINTING and GALLERY tables. Start by creating a one-to-many ARTIST/PAINTING relationship:

- Select the ARTIST DbEntity on the left and click on the "Relationships" tab.
- Click on "Create Relationship" button on the entity toolbar (second button from the left) - a relationship called "untitledRel" is created.
- Choose the "Target" to be "Painting".
- Click on the "Database Mapping" button (letter "I" in a circle) - relationship configuration dialog is presented. Here you can assign a name to the relationship and also its complimentary reverse relationship. This name can

be anything (this is really a symbolic name of the database referential constraint), but it is recommended to use a valid Java identifier, as this will save some typing later. We'll call the relationship "paintings" and reverse relationship "artist".

- Click on "Add" button on the right to add a join
- Select "ID" column for the "Source" and "ARTIST_ID" column for the target.
- Relationship information should now look like this:



- Click "Done" to confirm the changes and close the dialog.
- Two complimentary relationships have been created - from ARTIST to PAINTING and back. Still you may have noticed one thing is missing - "paintings" relationship should be to-many, but "To Many" checkbox is not checked. Let's change that - check the checkbox for "paintings" relationship, and then click on PAINTING DbEntity, and uncheck "artist" relationship "To Many" to make the reverse relationship "to-one" as it should be.
- Repeat the steps above to create a many-to-one relationship from PAINTING to GALLERY, calling the relationships pair "gallery" and "paintings".

3.3. Mapping Java Classes

Now that the database schema mapping is complete, CayenneModeler can create mappings of Java classes (aka "ObjEntities") by deriving everything from DbEntities. At present there is no way to do it for the entire DataMap in one click, so we'll do it for each table individually.

- Select "ARTIST" DbEntity and click on "Create ObjEntity" button (a green class icon) either on the entity toolbar or on the main toolbar. An ObjEntity called "Artist" is created with a Java class field set to "org.example.cayenne.persistent.Artist". The modeler transformed the database names to the Java-friendly names (e.g., if you click on the "Attributes" tab, you'll see that "DATE_OF_BIRTH" column was converted to "dateOfBirth" Java class attribute).
- Select "GALLERY" DbEntity and click on "Create ObjEntity" button again - you'll see a "Gallery" ObjEntity created.
- Finally, do the same thing for "PAINTING".

Now you need to synchronize relationships. Artist and Gallery entities were created when there was no related "Painting" entity, so their relationships were not set.

- Click on the "Artist" ObjEntity and (optionally) change to the "Relationships" tab. Now click on "Sync ObjEntity with DbEntity" button on the toolbar (two yellow arrows) - you will see the "paintings" relationship appear.
- Do the same for the "Gallery" entity.

Unless you want to customize the Java class and property names (which you can do easily) the mapping is complete.

Chapter 4. Creating Java Classes

Here we'll generate the Java classes from the model that was created in the previous section. CayenneModeler can be used to also generate the database schema, but since we specified "CreateIfNoSchemaStrategy" earlier when we created a DataNode, we'll skip the database schema step. Still be aware that you can do it if you need to via "Tools > Create Database Schema".

4.1. Creating Java Classes

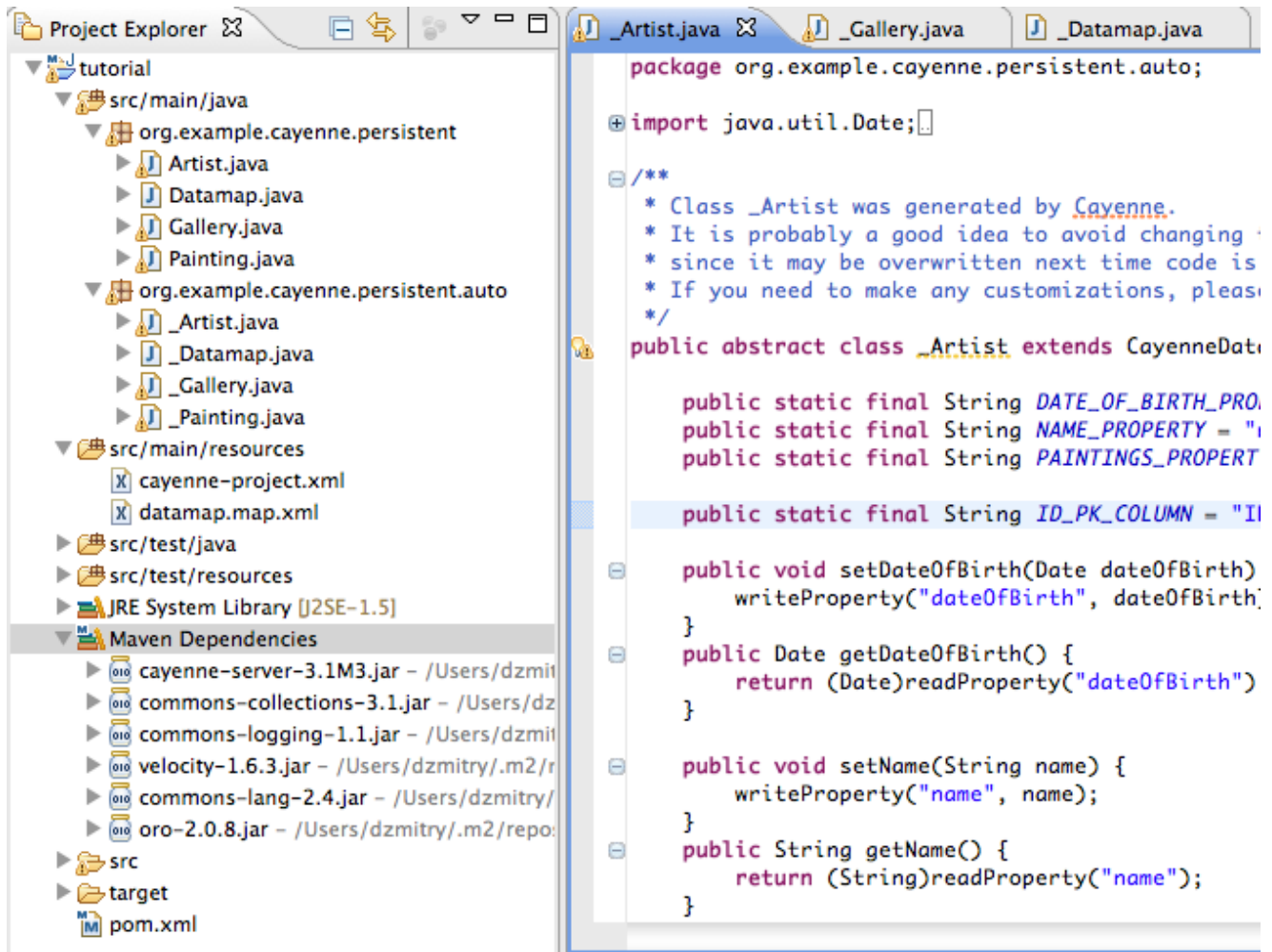
- Select "Tools > Generate Classes" menu.
- For "Type" select "Standard Persistent Objects", if it is not already selected.
- For the "Output Directory" select "src/main/java" folder under your Eclipse project folder (this is a "peer" location to the cayenne-*.xml location we selected before).
- Click on "Entities" tab and check the "Check All Classes" checkbox (unless it is already checked and reads "Uncheck all Classes").
- Click "Generate"

Now go back to Eclipse, right click on "tutorial" project and select "Refresh" - you should see pairs of classes generated for each mapped entity. You probably also see that there's a bunch of red squiggles next to the newly generated Java classes in Eclipse. This is because our project does not include Cayenne as a Maven dependency yet. Let's fix it now by adding "cayenne-server" artifact in the bottom of the pom.xml file. The resulting POM should look like this:

```
<project xmlns="http://maven.apache.org/POM/4.0.0" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="http://maven.apache.org/POM/4.0.0 http://maven.apache.org/maven-v4_0_0.xsd">
  <modelVersion>4.0.0</modelVersion>
  <groupId>org.example.cayenne</groupId>
  <artifactId>tutorial</artifactId>
  <version>0.0.1-SNAPSHOT</version>

  <dependencies>
    <dependency>
      <groupId>org.apache.cayenne</groupId>
      <artifactId>cayenne-server</artifactId>
      <!-- Here specify the version of Cayenne you are actually using -->
      <version>3.1M3</version>
    </dependency>
  </dependencies>
</project>
```

Your computer must be connected to the internet. Once you save the pom.xml, Eclipse will download the needed Cayenne jar file and add it to the project build path. As a result, all the errors should disappear.



Now let's check the entity class pairs. Each one is made of a superclass (e.g. Artist) and a subclass (e.g. Artist). You **should not** modify the superclasses whose names start with "_" (underscore), as they will be replaced on subsequent generator runs. Instead all custom logic should be placed in the subclasses in "org.example.cayenne.persistent" package - those will never be overwritten by the class generator.

Note

Class Generation Hint Often you'd start by generating classes from the Modeler, but at the later stages of the project the generation is usually automated either via Ant cgen task or Maven cgen mojo. All three methods are interchangeable, however Ant and Maven methods would ensure that you never forget to regenerate classes on mapping changes, as they are integrated into the build cycle.

Part III. Learning Cayenne API

Chapter 5. Getting started with ObjectContext

In this section we'll write a simple main class to run our application, and get a brief introduction to Cayenne ObjectContext.

5.1. Creating the Main Class

- In Eclipse create a new class called "Main" in the "org.example.cayenne" package.
- Create a standard "main" method to make it a runnable class:

```
package org.example.cayenne;

public class Main {

    public static void main(String[] args) {

    }

}
```

- The first thing you need to be able to access the database is to create a `ServerRuntime` object (which is essentially a wrapper around Cayenne stack) and use it to obtain an instance of an `ObjectContext`.

```
package org.example.cayenne;

import org.apache.cayenne.ObjectContext;
import org.apache.cayenne.configuration.server.ServerRuntime;

public class Main {

    public static void main(String[] args) {
        ServerRuntime cayenneRuntime = new ServerRuntime(
            "cayenne-project.xml");
        ObjectContext context = cayenneRuntime.newContext();
    }

}
```

`ObjectContext` is an isolated "session" in Cayenne that provides all needed API to work with data. `ObjectContext` has methods to execute queries and manage persistent objects. We'll discuss them in the following sections. When the first `ObjectContext` is created in the application, Cayenne loads XML mapping files and creates a shared access stack that is later reused by other `ObjectContexts`.

5.2. Running Application

Let's check what happens when you run the application. But before we do that we need to add another dependency to the pom.xml - Apache Derby, our embedded database engine. The following piece of XML needs to be added to the <dependencies>...</dependencies> section, where we already have Cayenne jars:

```
<dependency>
  <groupId>org.apache.derby</groupId>
  <artifactId>derby</artifactId>
  <version>10.8.1.2</version>
</dependency>
```

Now we are ready to run. Right click the "Main" class in Eclipse and select "Run As > Java Application". In the console you'll see output similar to this, indicating that Cayenne stack has been started:

```
INFO: Loading XML configuration resource from file:cayenne-project.xml
INFO: loading user name and password.
INFO: Created connection pool: jdbc:derby:memory:testdb;create=true
      Driver class: org.apache.derby.jdbc.EmbeddedDriver
      Min. connections in the pool: 1
      Max. connections in the pool: 1
```

Note

How to Configure Cayenne Logging. Follow the instructions in the logging chapter to tweak verbosity of the logging output.

Chapter 6. Getting started with persistent objects

In this chapter we'll learn about persistent objects, how to customize them and how to create and save them in DB.

6.1. Inspecting and Customizing Persistent Objects

Persistent classes in Cayenne implement a `DataObject` interface. If you inspect any of the classes generated earlier in this tutorial (e.g. `org.example.cayenne.persistent.Artist`), you'll see that it extends a class with the name that starts with underscore (`org.example.cayenne.persistent.auto._Artist`), which in turn extends from `org.apache.cayenne.CayenneDataObject`. Splitting each persistent class into user-customizable subclass (`XYZ`) and a generated superclass (`_XYZ`) is a useful technique to avoid overwriting the custom code when refreshing classes from the mapping model.

Let's for instance add a utility method to the `Artist` class that sets `Artist` date of birth, taking a string argument for the date. It will be preserved even if the model changes later:

```
package org.example.cayenne.persistent;

import java.text.ParseException;
import java.text.SimpleDateFormat;
import java.util.Date;

import org.example.cayenne.persistent.auto._Artist;

public class Artist extends _Artist {

    static final String DEFAULT_DATE_FORMAT = "yyyyMMdd";

    /**
     * Sets date of birth using a string in format yyyyMMdd.
     */
    public void setDateOfBirthString(String yearMonthDay) {
        if (yearMonthDay == null) {
            setDateOfBirth(null);
        } else {

            Date date;
            try {
                date = new SimpleDateFormat(DEFAULT_DATE_FORMAT)
                    .parse(yearMonthDay);
            } catch (ParseException e) {
                throw new IllegalArgumentException(
                    "A date argument must be in format '"
                    + DEFAULT_DATE_FORMAT + "': " + yearMonthDay);
            }

            setDateOfBirth(date);
        }
    }
}
```

```

    }
}

```

6.2. Create New Objects

Now we'll create a bunch of objects and save them to the database. An object is created and registered with `ObjectContext` using "newObject" method. Objects **must** be registered with `DataContext` to be persisted and to allow setting relationships with other objects. Add this code to the "main" method of the Main class:

```

Artist picasso = context.newObject(Artist.class);
picasso.setName("Pablo Picasso");
picasso.setDateOfBirthString("18811025");

```

Note that at this point "picasso" object is only stored in memory and is not saved in the database. Let's continue by adding a Metropolitan Museum "Gallery" object and a few Picasso "Paintings":

```

Gallery metropolitan = context.newObject(Gallery.class);
metropolitan.setName("Metropolitan Museum of Art");

Painting girl = context.newObject(Painting.class);
girl.setName("Girl Reading at a Table");

Painting stein = context.newObject(Painting.class);
stein.setName("Gertrude Stein");

```

Now we can link the objects together, establishing relationships. Note that in each case below relationships are automatically established in both directions (e.g. `picasso.addToPaintings(girl)` has exactly the same effect as `girl.setToArtist(picasso)`).

```

picasso.addToPaintings(girl);
picasso.addToPaintings(stein);

girl.setGallery(metropolitan);
stein.setGallery(metropolitan);

```

Now lets save all five new objects, in a single method call:

```

context.commitChanges();

```

Now you can run the application again as described in the previous chapter. The new output will show a few actual DB operations:

```

org.apache.cayenne.configuration.XMLDataChannelDescriptorLoader load
INFO: Loading XML configuration resource from file:cayenne-project.xml
...
INFO: Opening connection: jdbc:derby:memory:testdb;create=true
    Login: null
    Password: *****
INFO: +++ Connecting: SUCCESS.
INFO: Detected and installed adapter: org.apache.cayenne.dba.derby.DerbyAdapter

```

```

INFO: --- transaction started.
INFO: No schema detected, will create mapped tables
INFO: CREATE TABLE GALLERY (ID INTEGER NOT NULL, NAME VARCHAR (200), PRIMARY KEY (ID))
INFO: CREATE TABLE ARTIST (DATE_OF_BIRTH DATE, ID INTEGER NOT NULL, NAME VARCHAR (200), PRIMARY KEY (ID))
INFO: CREATE TABLE PAINTING (ARTIST_ID INTEGER, GALLERY_ID INTEGER, ID INTEGER NOT NULL,
    NAME VARCHAR (200), PRIMARY KEY (ID))
INFO: ALTER TABLE PAINTING ADD FOREIGN KEY (ARTIST_ID) REFERENCES ARTIST (ID)
INFO: ALTER TABLE PAINTING ADD FOREIGN KEY (GALLERY_ID) REFERENCES GALLERY (ID)
INFO: CREATE TABLE AUTO_PK_SUPPORT (
    TABLE_NAME CHAR(100) NOT NULL,  NEXT_ID BIGINT NOT NULL,  PRIMARY KEY(TABLE_NAME))
INFO: DELETE FROM AUTO_PK_SUPPORT WHERE TABLE_NAME IN ('ARTIST', 'GALLERY', 'PAINTING')
INFO: INSERT INTO AUTO_PK_SUPPORT (TABLE_NAME, NEXT_ID) VALUES ('ARTIST', 200)
INFO: INSERT INTO AUTO_PK_SUPPORT (TABLE_NAME, NEXT_ID) VALUES ('GALLERY', 200)
INFO: INSERT INTO AUTO_PK_SUPPORT (TABLE_NAME, NEXT_ID) VALUES ('PAINTING', 200)
INFO: SELECT NEXT_ID FROM AUTO_PK_SUPPORT WHERE TABLE_NAME = ? FOR UPDATE [bind: 1:'ARTIST']
INFO: SELECT NEXT_ID FROM AUTO_PK_SUPPORT WHERE TABLE_NAME = ? FOR UPDATE [bind: 1:'GALLERY']
INFO: SELECT NEXT_ID FROM AUTO_PK_SUPPORT WHERE TABLE_NAME = ? FOR UPDATE [bind: 1:'PAINTING']
INFO: INSERT INTO GALLERY (ID, NAME) VALUES (?, ?)
INFO: [batch bind: 1->ID:200, 2->NAME:'Metropolitan Museum of Art']
INFO: === updated 1 row.
INFO: INSERT INTO ARTIST (DATE_OF_BIRTH, ID, NAME) VALUES (?, ?, ?)
INFO: [batch bind: 1->DATE_OF_BIRTH:'1881-10-25 00:00:00.0', 2->ID:200, 3->NAME:'Pablo Picasso']
INFO: === updated 1 row.
INFO: INSERT INTO PAINTING (ARTIST_ID, GALLERY_ID, ID, NAME) VALUES (?, ?, ?, ?)
INFO: [batch bind: 1->ARTIST_ID:200, 2->GALLERY_ID:200, 3->ID:200, 4->NAME:'Gertrude Stein']
INFO: [batch bind: 1->ARTIST_ID:200, 2->GALLERY_ID:200, 3->ID:201, 4->NAME:'Girl Reading at a Table']
INFO: === updated 2 rows.
INFO: +++ transaction committed.

```

So first Cayenne creates the needed tables (remember, we used "CreateIfNoSchemaStrategy"). Then it runs a number of inserts, generating primary keys on the fly. Not bad for just a few lines of code.

Chapter 7. Selecting Objects

This chapter shows how to select objects from the database using `SelectQuery`.

7.1. Introducing `SelectQuery`

It was shown before how to persist new objects. Cayenne queries are used to access already saved objects. The primary query type used for selecting objects is *SelectQuery*. It can be mapped in `CayenneModeler` or created via the API. We'll use the later approach in this section. We don't have too much data in the database yet, but we can still demonstrate the main principles below.

- Select all paintings (the code, and the log output it generates):

```
SelectQuery select1 = new SelectQuery(Painting.class);
List paintings1 = context.performQuery(select1);
```

```
INFO: SELECT t0.GALLERY_ID, t0.ARTIST_ID, t0.NAME, t0.ID FROM PAINTING t0
INFO: === returned 2 rows. - took 18 ms.
```

- Select paintings that start with "gi", ignoring case:

```
Expression qualifier2 = ExpressionFactory.likeIgnoreCaseExp(
    Painting.NAME_PROPERTY,
    "gi%");
SelectQuery select2 = new SelectQuery(Painting.class, qualifier2);
List paintings2 = context.performQuery(select2);
```

```
INFO: SELECT t0.GALLERY_ID, t0.NAME, t0.ARTIST_ID, t0.ID FROM PAINTING t0 WHERE UPPER(t0.NAME) LIKE UPPER(?)
      [bind: 1->NAME:'gi%'] - prepared in 6 ms.
INFO: === returned 1 row. - took 18 ms.
```

- Select all paintings done by artists who were born more than a 100 years ago (demonstrating using `Expression.fromString(..)` instead of `ExpressionFactory`):

```
Calendar c = new GregorianCalendar();
c.set(c.get(Calendar.YEAR) - 100, 0, 1, 0, 0, 0);

Expression qualifier3 = Expression.fromString("artist.dateOfBirth < $date");
qualifier3 = qualifier3.expWithParameters(Collections.singletonMap("date", c.getTime()));
SelectQuery select3 = new SelectQuery(Painting.class, qualifier3);
List paintings3 = context.performQuery(select3);
```

```
INFO: SELECT t0.GALLERY_ID, t0.NAME, t0.ARTIST_ID, t0.ID FROM PAINTING t0 JOIN ARTIST t1 ON (t0.ARTIST_ID = t1.ID
      WHERE t1.DATE_OF_BIRTH < ? [bind: 1->DATE_OF_BIRTH:'1911-01-01 00:00:00.493'] - prepared in 7 ms.
INFO: === returned 2 rows. - took 25 ms.
```

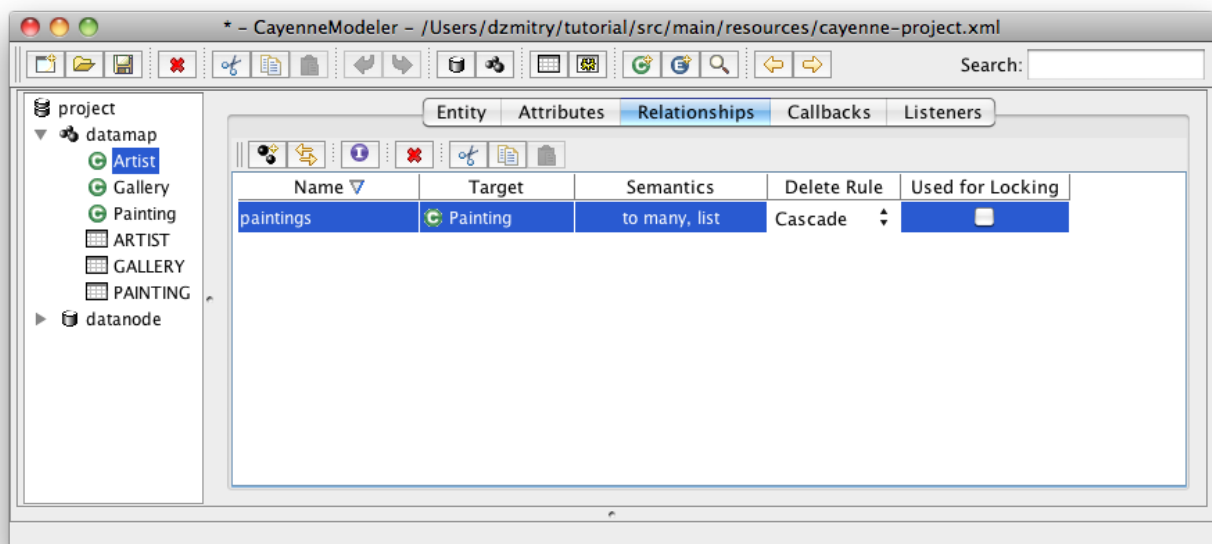
Chapter 8. Deleting Objects

This chapter explains how to model relationship delete rules and how to delete individual objects as well as sets of objects. Also demonstrated the use of Cayenne class to run a query.

8.1. Setting Up Delete Rules

Before we discuss the API for object deletion, let's go back to CayenneModeler and set up some delete rules. Doing this is optional but will simplify correct handling of the objects related to deleted objects.

In the Modeler go to "Artist" ObjEntity, "Relationships" tab and select "Cascade" for the "paintings" relationship delete rule:



Repeat this step for other relationships:

- For Gallery set "paintings" relationship to be "Nullify", as a painting can exist without being displayed in a gallery.
- For Painting set both relationships rules to "Nullify".

Now save the mapping, and refresh the project in Eclipse.

8.2. Deleting Objects

While deleting objects is possible via SQL, qualifying a delete on one or more IDs, a more common way in Cayenne (or ORM in general) is to get a hold of the object first, and then delete it via the context. Let's use utility class Cayenne to find an artist:

```
Expression qualifier = ExpressionFactory.matchExp(Artist.NAME_PROPERTY, "Pablo Picasso");
SelectQuery select = new SelectQuery(Artist.class, qualifier);
Artist picasso = (Artist) Cayenne.objectForQuery(context, select);
```

Now let's delete the artist:

```
if (picasso != null) {
    context.deleteObject(picasso);
    context.commitChanges();
}
```

Since we set up "Cascade" delete rule for the Artist.paintings relationships, Cayenne will automatically delete all paintings of this artist. So when you run the app you'll see this output:

```
INFO: SELECT t0.DATE_OF_BIRTH, t0.NAME, t0.ID FROM ARTIST t0
      WHERE t0.NAME = ? [bind: 1->NAME:'Pablo Picasso'] - prepared in 6 ms.
INFO: === returned 1 row. - took 18 ms.
INFO: +++ transaction committed.
INFO: --- transaction started.
INFO: DELETE FROM PAINTING WHERE ID = ?
INFO: [batch bind: 1->ID:200]
INFO: [batch bind: 1->ID:201]
INFO: === updated 2 rows.
INFO: DELETE FROM ARTIST WHERE ID = ?
INFO: [batch bind: 1->ID:200]
INFO: === updated 1 row.
INFO: +++ transaction committed.
```

Part IV. Converting to Web Application

Chapter 9. Converting to Web Application

This chapter shows how to work with Cayenne in a web application.

9.1. Converting Tutorial to a Web Application

The web part of the web application tutorial is done in JSP, which is the least common denominator of the Java web technologies, and is intentionally simplistic from the UI perspective, to concentrate on Cayenne integration aspect, rather than the interface. A typical Cayenne web application works like this:

- Cayenne configuration is loaded when an application context is started, using a special servlet filter.
- User requests are intercepted by the filter, and the DataContext is bound to the request thread, so the application can access it easily from anywhere.
- The same DataContext instance is reused within a single user session; different sessions use different DataContexts (and therefore different sets of objects). *The context can be scoped differently depending on the app specifics. For the tutorial we'll be using a session-scoped context.*

So let's convert the tutorial that we created to a web application:

- In Eclipse under "tutorial" project folder create a new folder "src/main/webapp/WEB-INF".
- Under "WEB-INF" create a new file "web.xml" (a standard web app descriptor):

web.xml

```
<?xml version="1.0" encoding="utf-8"?>
<!DOCTYPE web-app
    PUBLIC "-//Sun Microsystems, Inc.//DTD Web Application 2.3//EN"
    "http://java.sun.com/dtd/web-app_2_3.dtd">
<web-app>
    <display-name>Cayenne Tutorial</display-name>

    <!-- This filter bootstraps ServerRuntime and then provides each request thread
         with a session-bound DataContext. Note that the name of the filter is important,
         as it points it to the right named configuration file.
    -->
    <filter>
        <filter-name>cayenne-project</filter-name>
        <filter-class>org.apache.cayenne.configuration.web.CayenneFilter</filter-class>
    </filter>
    <filter-mapping>
        <filter-name>cayenne-project</filter-name>
        <url-pattern>/*</url-pattern>
    </filter-mapping>
    <welcome-file-list>
        <welcome-file>index.jsp</welcome-file>
    </welcome-file-list>
</web-app>
```

- Create the artist browser page `src/main/webapp/index.jsp` file with the following contents:

webapp/index.jsp

```
<%@ page language="java" contentType="text/html" %>
<%@ page import="org.example.cayenne.persistent.*" %>
<%@ page import="org.apache.cayenne.*" %>
<%@ page import="org.apache.cayenne.query.*" %>
<%@ page import="org.apache.cayenne.exp.*" %>
<%@ page import="java.util.*" %>

<%
    SelectQuery query = new SelectQuery(Artist.class);
    query.addOrdering(Artist.NAME_PROPERTY, SortOrder.ASCENDING);

    ObjectContext context = BaseContext.getThreadObjectContext();
    List<Artist> artists = context.performQuery(query);
%>
<html>
    <head>
        <title>Main</title>
    </head>
    <body>
        <h2>Artists:</h2>

        <% if(artists.isEmpty()) {%>
        <p>No artists found</p>
        <% } else {
            for(Artist a : artists) {
                %>
                <p><a href="detail.jsp?id=<%=Cayenne.intPKForObject(a)%>"> <%=a.getName()%> </a></p>
                <%
                }
            } %>

        <hr>
        <p><a href="detail.jsp">Create new artist...</a></p>
    </body>
</html>
```

- Create the artist editor page `src/main/webapp/detail.jsp` with the following content:

webapp/detail.jsp

```
<%@ page language="java" contentType="text/html" %>
<%@ page import="org.example.cayenne.persistent.*" %>
<%@ page import="org.apache.cayenne.*" %>
<%@ page import="java.util.*" %>
<%@ page import="java.text.*" %>

<%
    ObjectContext context = BaseContext.getThreadObjectContext();
    String id = request.getParameter("id");

    // find artist for id
    Artist artist = null;
```

```

if(id != null && id.trim().length() > 0) {
    artist = Cayenne.objectForPK(context, Artist.class, Integer.parseInt(id));
}

if("POST".equals(request.getMethod())) {
    // if no id is saved in the hidden field, we are dealing with
    // create new artist request
    if(artist == null) {
        artist = context.newObject(Artist.class);
    }

    // note that in a real application we would so dome validation ...
    // here we just hope the input is correct
    artist.setName(request.getParameter("name"));
    artist.setDateOfBirthString(request.getParameter("dateOfBirth"));

    context.commitChanges();

    response.sendRedirect("index.jsp");
}

if(artist == null) {
    // create transient artist for the form response rendering
    artist = new Artist();
}

String name = artist.getName() == null ? "" : artist.getName();
String dob = artist.getDateOfBirth() == null
    ? "" : new SimpleDateFormat("yyyyMMdd").format(artist.getDateOfBirth());
%>
<html>
<head>
    <title>Artist Details</title>
</head>
<body>
    <h2>Artists Details</h2>
    <form name="EditArtist" action="detail.jsp" method="POST">
        <input type="hidden" name="id" value="<%= id != null ? id : "" %>" />
        <table border="0">
            <tr>
                <td>Name:</td>
                <td><input type="text" name="name" value="<%= name %>" /></td>
            </tr>
            <tr>
                <td>Date of Birth (yyyyMMdd):</td>
                <td><input type="text" name="dateOfBirth" value="<%= dob %>" /></td>
            </tr>
            <tr>
                <td></td>
                <td align="right"><input type="submit" value="Save" /></td>
            </tr>
        </table>
    </form>
</body>
</html>

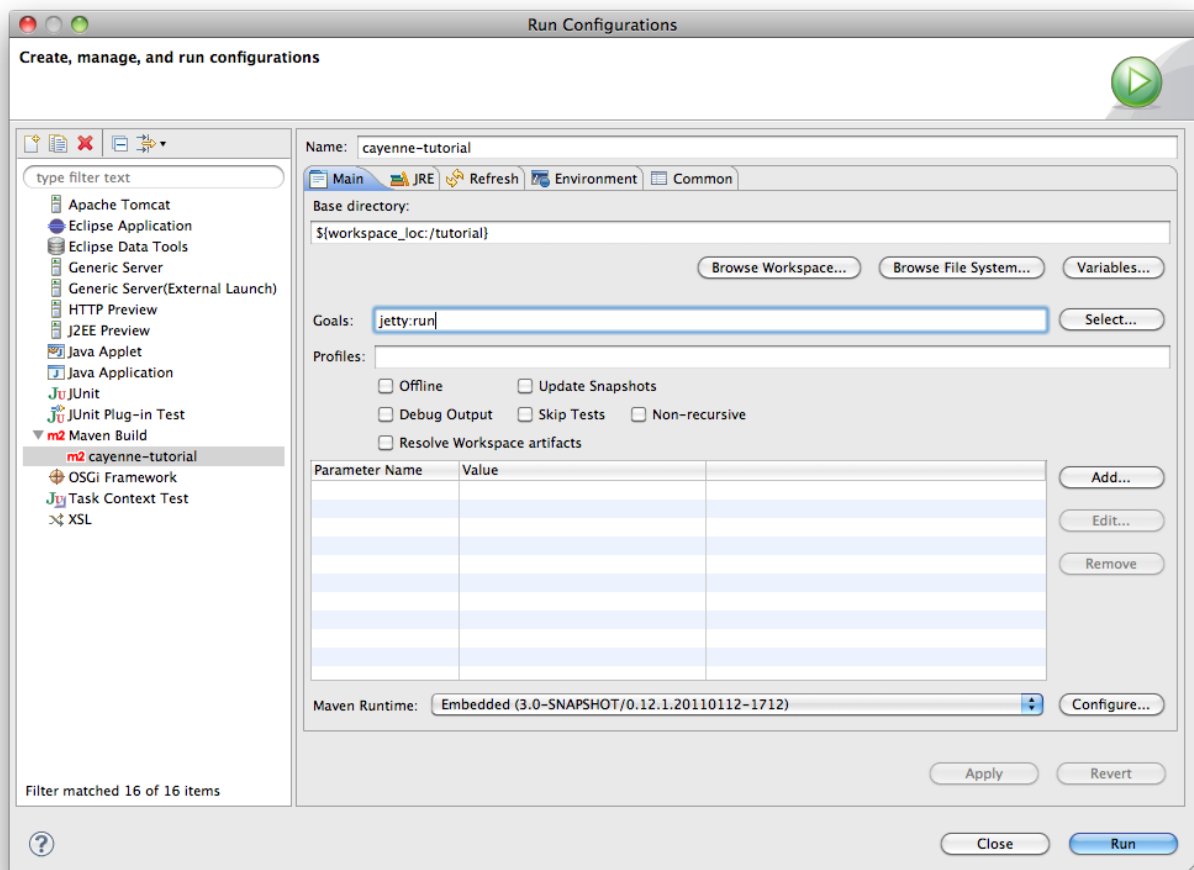
```

9.2. Running Web Application

To run the web application we'll use "maven-jetty-plugin". To activate it, let's add the following piece of code to the "pom.xml" file, following the "dependencies" section and save the POM:

```
<build>
  <plugins>
    <plugin>
      <groupId>org.mortbay.jetty</groupId>
      <artifactId>maven-jetty-plugin</artifactId>
      <version>6.1.22</version>
    </plugin>
  </plugins>
</build>
```

- Go to "Run > Run Configurations..." menu, select "Maven Build", right click and select "New"
- Make sure you fill "Name", "Base directory" and "Goals" fields as shown on the screenshot:



- Click "Apply" and "Run". On the first execution it may take a few minutes for Jetty plugin to download all dependencies, but eventually you'll see the logs like this:

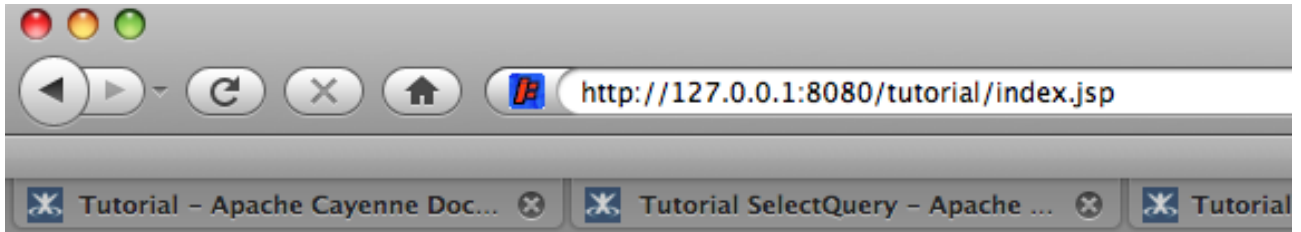
```
[INFO] Scanning for projects...
[INFO]
[INFO] -----
[INFO] Building tutorial 0.0.1-SNAPSHOT
[INFO] -----
...
[INFO] Configuring Jetty for project: tutorial
[INFO] Webapp source directory = ../../tutorial/src/main/webapp
[INFO] Reload Mechanic: automatic
[INFO] Classes = ../../tutorial/target/classes
[INFO] Context path = /tutorial
[INFO] Tmp directory = determined at runtime
[INFO] Web defaults = org.mortbay/jetty/webapp/webdefault.xml
[INFO] Web overrides = none
[INFO] web.xml file = ../../tutorial/src/main/webapp/WEB-INF/web.xml
[INFO] Webapp directory = ../../tutorial/src/main/webapp
[INFO] Starting jetty 6.1.22 ...
INFO::jetty-6.1.22
INFO::No Transaction manager found - if your webapp requires one, please configure one.
INFO::Started SelectChannelConnector@0.0.0.0:8080
[INFO] Started Jetty Server
```

- So the Jetty container just started.
- Now go to <http://localhost:8080/tutorial/> URL. You should see "No artists found message" in the web browser and the following output in the Eclipse console:

```
INFO: Loading XML configuration resource from file:../../tutorial/target/classes/cayenne-project.xml
INFO: loading user name and password.
INFO: Created connection pool: jdbc:derby:memory:testdb;create=true
      Driver class: org.apache.derby.jdbc.EmbeddedDriver
      Min. connections in the pool: 1
      Max. connections in the pool: 1
INFO: Opening connection: jdbc:derby:memory:testdb;create=true
      Login: null
      Password: *****
INFO: +++ Connecting: SUCCESS.
INFO: Detected and installed adapter: org.apache.cayenne.dba.derby.DerbyAdapter
INFO: --- transaction started.
INFO: No schema detected, will create mapped tables
INFO: CREATE TABLE GALLERY (ID INTEGER NOT NULL, NAME VARCHAR (200), PRIMARY KEY (ID))
INFO: CREATE TABLE ARTIST (DATE_OF_BIRTH DATE, ID INTEGER NOT NULL, NAME VARCHAR (200), PRIMARY KEY (ID))
INFO: CREATE TABLE PAINTING (ARTIST_ID INTEGER, GALLERY_ID INTEGER, ID INTEGER NOT NULL,
      NAME VARCHAR (200), PRIMARY KEY (ID))
INFO: ALTER TABLE PAINTING ADD FOREIGN KEY (ARTIST_ID) REFERENCES ARTIST (ID)
INFO: ALTER TABLE PAINTING ADD FOREIGN KEY (GALLERY_ID) REFERENCES GALLERY (ID)
INFO: CREATE TABLE AUTO_PK_SUPPORT (
      TABLE_NAME CHAR(100) NOT NULL,  NEXT_ID BIGINT NOT NULL,  PRIMARY KEY(TABLE_NAME))
INFO: DELETE FROM AUTO_PK_SUPPORT WHERE TABLE_NAME IN ('ARTIST', 'GALLERY', 'PAINTING')
INFO: INSERT INTO AUTO_PK_SUPPORT (TABLE_NAME, NEXT_ID) VALUES ('ARTIST', 200)
INFO: INSERT INTO AUTO_PK_SUPPORT (TABLE_NAME, NEXT_ID) VALUES ('GALLERY', 200)
INFO: INSERT INTO AUTO_PK_SUPPORT (TABLE_NAME, NEXT_ID) VALUES ('PAINTING', 200)
INFO: SELECT t0.DATE_OF_BIRTH, t0.NAME, t0.ID FROM ARTIST t0 ORDER BY t0.NAME - prepared in 43 ms.
INFO: === returned 0 rows. - took 56 ms.
```

```
INFO: +++ transaction committed.
```

- You can click on "Create new artist" link to create artists. Existing artists can be edited by clicking on their name:



Artists:

[Malevich](#)

[Picasso](#)

[Create new artist...](#)

You are done with the tutorial!